

Mark Rowbotham's brief:

Compose 3 variations of a 20/30 second piece of music for an audio book.

The score can be longer, but I just need the basic idea for now.

Purpose: Music stings to be used as transitions between chapters.

The 3 variations are to echo the story: Beginning, middle and end.

The book is about a 10-year-old boy who likes to rescue bugs.

When he's told 'there's a bug in the family computer' he goes on a magical adventure inside the computer to rescue what he thinks will be a creepy-crawly.

1. *Beginning*: Boy rescues bugs for his squeamish sisters. When he looks for a bug in the family computer, but breaks it. Family is furious.
2. *Middle*: Boy decides to run away, but goes on a magical adventure inside the family computer to rescue the bug once and for all.
3. *End*: Boy returns to the real world. All is well again.

Music score should contain computer sounds effects as well as traditional orchestral cinematic instruments.

Music: 20/30 second variations:

1st score) To echo beginning of story: Intrigue then disaster as boy breaks computer.

2nd variation) To echo middle of story: Boy runs away inside the computer to rescue bug. (Add computer sound effects)

3rd variation) To echo end of story: Boy is sent back to the real world. All is well. Family not angry with him anymore.

Musical touchstones:

Action/adventure (Indiana Jones/Goonies/Back to the Future), upbeat, exciting score.

A few pictures from book:

Main character: 10-year-old boy

